

## **Contents**

Contents		Common Core Standards
Unit 1 Co	ongruence, Proof, and Constructions 4	
Lesson 1	Transformations and Congruence 6	G.CO.1, G.CO.2, G.CO.6
Lesson 2	Translations	G.CO.1, G.CO.2, G.CO.4, G.CO.5
Lesson 3	Reflections	G.CO.1, G.CO.2, G.CO.4, G.CO.5
Lesson 4	Rotations	G.CO.1, G.CO.2, G.CO.4, G.CO.5
Lesson 5	Symmetry and Sequences of Transformations 32	G.CO.3, G.CO.5
Lesson 6	Congruent Triangles	G.CO.7, G.CO.8
Lesson 7	Using Congruence to Prove Theorems	G.CO.9, G.CO.10, G.CO.11
Lesson 8	Constructions of Lines and Angles 54	G.CO.12
Lesson 9	Constructions of Polygons 64	G.CO.13
<b>Unit 1 Review</b>		
Unit 1 Performance Task		
Unit 2 Similarity, Proof, and Trigonometry 78		
Lesson 10	Dilations and Similarity	G.SRT.1a, G.SRT.1b, G.SRT.2
Lesson 11	Similar Triangles	G.SRT.2, G.SRT.3, G.SRT.4, G.SRT.5
Lesson 12	Trigonometric Ratios	G.SRT.6
Lesson 13	Relationships between Trigonometric Functions 102	G.SRT.7
Lesson 14	Solving Problems with Right Triangles 108	G.SRT.8, G.SRT.9, G.MG.1, G.MG.2, G.MG.3
Lesson 15	Trigonometric Laws	G.SRT.10, G.SRT.11
<b>Unit 2 Review</b>		
Unit 2 F	Performance Task	
Unit 3 Extending to Three Dimensions		
Lesson 16	Circumference and Area of Circles	G.GMD.1, G.MG.1
Lesson 17	Three-Dimensional Figures	G.GMD.4, G.MG.1
Lesson 18	Volume Formulas	G.GMD.1, G.GMD.3, G.MG.1
Unit 3 Revi	iew	
Unit 3 F	Performance Task	





		<b>Common Core Standards</b>
Unit 4 Co	onnecting Algebra and Geometry	
th	rough Coordinates 164	
Lesson 19	Parallel and Perpendicular Lines 166	G.GPE.4, G.GPE.5
Lesson 20	Distance in the Plane	G.GPE.4, G.GPE.7
Lesson 21	Dividing Line Segments	G.GPE.4, G.GPE.6
Lesson 22	Equations of Parabolas	G.GPE.2
Lesson 23	Using Coordinate Geometry to Prove Theorems 190	G.GPE.4
_	<b>ew</b>	
Unit 4 P	erformance Task	
Unit 5 Circles With and Without Coordinates 202		
	Circles and Line Segments	G.C.1, G.C.2, G.MG.1
	Circles, Angles, and Arcs	G.C.2, G.C.3
	Arc Lengths and Areas of Sectors	G.C.5, G.MG.1
	Constructions with Circles	G.C.3, G.C.4, G.MG.1
	Equations of Circles	G.GPE.1
Lesson 29	Using Coordinates to Prove Theorems about Circles	G.GPE.4
<b>Unit 5 Review</b>		
Unit 5 Performance Task		
Unit 6 Applications of Probability		
	Set Theory	S.CP.1
	Modeling Probability	S.CP.4
	Permutations and Combinations	S.CP.9
	Calculating Probability	S.CP.2, S.CP.7, S.CP.8
	Conditional Probability	S.CP.3, S.CP.5, S.CP.6, S.CP.8
	Using Probability to Make Decisions	S.MD.6, S.MD.7
Unit 6 Review		
Unit 6 Performance Task		
Glossary	318	
<b>Formula Sheet</b>		
<b>Math Tools</b>		

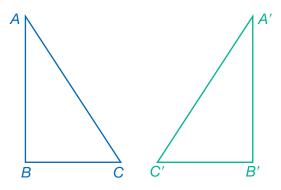


## **Congruent Triangles**

## Congruence with Multiple Sides

UNDERSTAND Two triangles are congruent if all of their corresponding angles are congruent and all of their corresponding sides are congruent. However, you do not need to know the measures of every side and angle to show that two triangles are congruent.

 $\triangle ABC$  is formed from three line segments:  $\overline{AB}$ , BC, and AC. Suppose those segments were pulled apart and used to build another triangle, such as  $\triangle A'B'C'$  shown. This new triangle could be formed by reflecting  $\triangle ABC$  over a vertical line. A reflection is a rigid motion, so  $\triangle A'B'C'$ must be congruent to  $\triangle ABC$ . In fact, any triangle built with these segments could be produced by performing rigid motions on  $\triangle ABC$ , so all such triangles would be congruent to  $\triangle ABC$ .



So, knowing all of the side lengths of two triangles is enough information to determine if they are congruent.

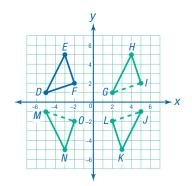
Side-Side (SSS) Postulate: If three sides of one triangle are congruent to three sides of another triangle, then the triangles are congruent.

UNDERSTAND You can also use the Side-Angle-Side (SAS) Postulate to prove that two triangles are congruent.

Side-Angle-Side (SAS) Postulate: If two sides and the included angle of one triangle are congruent to two sides and the included angle of another triangle, then the triangles are congruent.

Look at  $\triangle DEF$  on the coordinate plane. Applying rigid motions to two of its sides produced new line segments. Sides  $\overline{DE}$  and  $\overline{EF}$ were translated 7 units to the right to form  $\overline{GH}$  and  $\overline{HI}$ .  $\overline{DE}$  and  $\overline{EF}$ were rotated 180° about the origin to form  $\overline{IK}$  and  $\overline{KL}$ .  $\overline{DE}$  and  $\overline{EF}$ were reflected over the x-axis to form  $\overline{MN}$  and  $\overline{NO}$ .

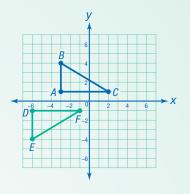
Each rigid motion preserved the lengths of the segments as well as the angle between them. In all three images, only one segment can be drawn to complete each triangle. Those line segments, shown as dotted lines, are congruent to DF. So,  $\triangle DEF \cong \triangle GHI \cong \triangle JKL \cong \triangle MNO$ . The symbol  $\cong$  means "is congruent to."



## Connect

The coordinate plane on the right shows  $\triangle ABC$  and  $\triangle DEF$ .

Use the SAS Postulate to show that the triangles are congruent. Then, identify rigid motions that could transform  $\triangle ABC$  into  $\triangle DEF$ .



1 Make a plan.

> Each triangle has one horizontal side and one vertical side that intersect, so both are right triangles. Since all right angles are congruent, the triangles have at least one pair of corresponding congruent angles. To prove the triangles congruent by the SAS Postulate, find the lengths of the adjacent sides (legs) that form the right angles.

2 Find and compare the lengths of the corresponding legs.

Count the units to find the length of each leg.

$$AB = 3$$
  $DE = 3$ 

$$AC = 5$$
  $DF = 5$ 

$$\overline{AB} \cong \overline{DE}$$
 and  $\overline{AC} \cong \overline{DF}$ 

The triangles have two pairs of corresponding congruent sides, and their included angles are congruent right angles. So, according to the SAS Postulate,  $\triangle ABC \cong \triangle DEF$ .

Identify rigid motions that can transform  $\triangle$ ABC to  $\triangle$ DEF.

Study the shapes of the triangles.

 $\overline{AC}$  corresponds to  $\overline{DF}$  and is parallel to it. Vertex B is above  $\overline{AC}$  on the left, while vertex *E* lies below  $\overline{DF}$  and is also on the left.  $\triangle ABC$  could be reflected over the x-axis. After such a reflection,  $\triangle A'B'C'$  would have vertices A'(-3, -1), B'(-3, -4), and C'(2, -1). To transform this image to  $\triangle DEF$ , translate it 3 units to the left.

OISCUS

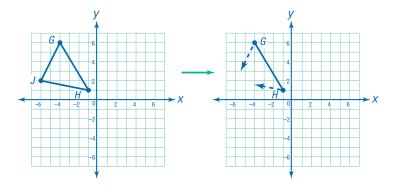
If  $\triangle ABC$  had instead been rotated 90° and then translated down 1 unit, would the resulting image be congruent to  $\triangle ABC$ ? How could you prove your answer?

## **Congruence with Multiple Angles**

UNDERSTAND A third method for proving that triangles are congruent is the Angle-Side-Angle Theorem.

Angle-Side-Angle (ASA) Theorem: If two angles and the included side of one triangle are congruent to two angles and the included side of another triangle, then the triangles are congruent.

Look at the coordinate planes below. Triangle GHI is shown on the left. On the right, sides  $\overline{HI}$ and  $\overline{GI}$  of the triangle have been replaced by rays.

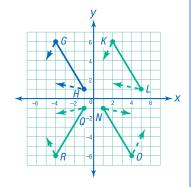


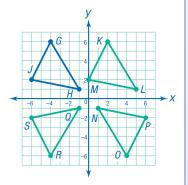
The coordinate plane on the right of this paragraph shows three transformations of  $\overline{GH}$  and the rays extending from points G and H.  $\overline{KL}$  is a translation of  $\overline{GH}$  6 units to the right.  $\overline{ON}$  is a 180° rotation of  $\overline{GH}$ .  $\overline{RQ}$  is a reflection of  $\overline{GH}$  over the x-axis.

Each of those rigid motions has carried the angle-side-angle combination to a new location. The segments  $\overline{KL}$ ,  $\overline{ON}$ , and  $\overline{RQ}$  are congruent to  $\overline{GH}$ . Rigid motions also preserved the angles formed by the segment and each ray.

The coordinate plane on the lower right shows the triangles formed by extending the rays until they intersect.

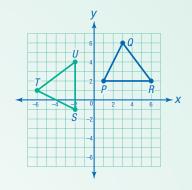
In each case, the rays can only intersect at one point and thus can form only one triangle. Each of these triangles is congruent to  $\triangle GHI$ .





Triangles PQR and STU are shown on the coordinate plane on the right.

Given that  $\angle P \cong \angle S$  and  $\angle R \cong \angle U$ , prove that the triangles are congruent. Then identify rigid motions that can transform  $\triangle PQR$  into  $\triangle STU$ .



Make a plan.

You already know that two pairs of corresponding angles are congruent. If you can show that the included sides are the same length, then the triangles are congruent by the ASA Theorem.

Find the lengths of the included sides.

In  $\triangle PQR$ , the included side of  $\angle P$  and  $\angle R$  is  $\overline{PR}$ . Find the length of  $\overline{PR}$  by counting units.

$$PR = 5$$

In  $\triangle STU$ , the included side for  $\angle S$  and  $\angle U$  is SU. Find the length of SU by counting units.

$$SU = 5$$

Since two pairs of corresponding angles and the included sides are congruent,  $\triangle PQR \cong \triangle STU$  by the ASA Theorem.

Identify rigid motions that could transform  $\triangle PQR$  into  $\triangle STU$ .

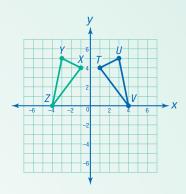
Study the shapes of the triangles.

Side  $\overline{PR}$  is horizontal, and corresponding side  $\overline{SU}$  is vertical. It appears that  $\triangle PQR$ was rotated 90° counterclockwise. If that rotation were around the origin.  $\triangle P'Q'R'$  would have vertices at P'(-2, 1), Q'(-6, 3), and R'(-2, 6).To transform this image to  $\triangle STU$ , translate it 2 units down.

Triangle STU can be produced by rotating  $\triangle PQR$  90° counterclockwise and then translating the image down 2 units.

In triangles ABC and DEF,  $\angle A = \angle D = 20^{\circ}$ ,  $\angle B = \angle E = 60^{\circ}$ , and  $\angle C = \angle F = 100^{\circ}$ . Are triangles ABC and DEF congruent?

## **EXAMPLE A** Show that $\triangle TUV$ is congruent to $\triangle XYZ$ .



Make a plan.

To use the SSS Postulate, you need to show that each side on  $\triangle XYZ$  has a corresponding congruent side on  $\triangle TUV$ . To do so, show that each side of  $\triangle XYZ$  is a rigid-motion transformation of a side of  $\triangle TUV$ .

> 2 Compare the endpoints of  $\overline{XY}$  and  $\overline{TU}$ .

Points *T* and *X* have the same *y*-coordinates but opposite x-coordinates. The same is true for points *U* and *Y*. This indicates that TU can be reflected over the y-axis to form  $\overline{XY}$ . As a result, you know that  $\overline{XY} \cong \overline{TU}$ .

3 Follow the same process for the other two pairs of corresponding sides.

The endpoints of  $\overline{YZ}$  and  $\overline{UV}$  have the same y-coordinates but opposite x-coordinates.

The endpoints of  $\overline{XZ}$  and  $\overline{TV}$  also have the same y-coordinates but opposite *x*-coordinates.

So,  $\overline{YZ}$  is a reflection of  $\overline{UV}$  over the y-axis, and  $\overline{XZ}$  is a reflection of  $\overline{TV}$  over the y-axis.

Draw a conclusion.

Since each side of  $\triangle XYZ$  is a reflection of the corresponding side of  $\triangle TUV$ , the corresponding sides of the triangles are congruent. According to the SSS Postulate,  $\triangle TUV \cong \triangle XYZ$ .

DISCUSO

How does  $\angle Z$  compare to  $\angle V$ ? Could one angle have a greater measure than the other?

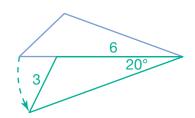


1 Make a plan.

> Identical triangles are congruent, so rigid motions should carry one of the figures onto the other. Transform one of the figures so that known congruent parts line up, and compare the other parts.

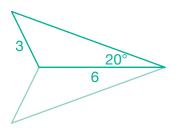
Attempt to align the angle and adjacent side.

The angles are already aligned, but the 6-foot sides are not. Rotate the second triangle 20° counterclockwise so that its 6-foot side is also horizontal.

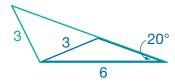


Re-align the angles.

The angles are no longer aligned, so reflect the image vertically to bring them back into alignment.



Translate the image onto the other triangle.



The angle and adjacent side are aligned, but the remaining sides and angles do not match.

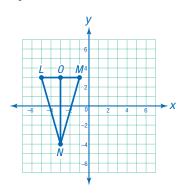
The cross sections are not congruent.

If two triangles have two pairs of congruent sides and one pair of congruent angles, can you prove that the triangles are congruent?

# Duplicating this page is prohibited by law. © 2015 Triumph Learning, LLC

## **Practice**

Use the coordinate plane below for questions 1-4.

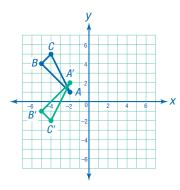


- 1. ∠LON and ∠MON both measure \_\_\_\_\_\_ degrees
- **2.** *LO* = *OM* = \_\_\_\_\_ units
- **3.**  $\triangle LON$  and  $\triangle MON$  share side \_\_\_\_\_\_.
- **4.** Triangles *LON* and *MON* are congruent by the \_\_\_\_\_\_ Postulate.



### Choose the best answer.

**5.** Which pair of rigid motions shows that  $\triangle ABC$  and  $\triangle A'B'C'$  are congruent?

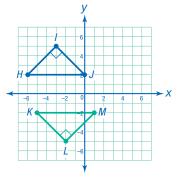


- **A.** reflection across the x-axis followed by a translation of 3 units up
- **B.** reflection across the x-axis followed by a translation of 3 units down
- **C.** rotation of  $180^{\circ}$  about the origin followed by a reflection over the *y*-axis
- **D.** rotation of  $90^{\circ}$  counterclockwise about the origin followed by a translation of 4 units down

Duplicating this page is prohibited by law. © 2015 Triumph Learning, LLC

6. The coordinate plane on the right shows isosceles right triangles HIJ and KLM.

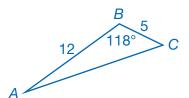
Use the ASA Postulate to prove that  $\triangle HII$  and  $\triangle KLM$  are congruent. Identify rigid motions that could transform  $\triangle HIJ$  into  $\triangle KLM$ .

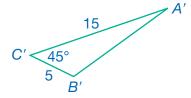


7. Triangle ABC was reflected horizontally, reflected vertically, and then translated to form triangle A'B'C'. Identify the lengths and angle measures below.

$$A'B' = \underline{\hspace{1cm}}$$

$$m\angle B' = \underline{\hspace{1cm}}$$

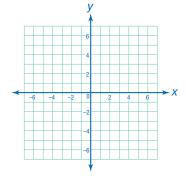




## Use the following information for questions 8 and 9.

Right triangle NOP has vertices N(1, 1), O(1, 5), and P(4, 1). Right triangle QRS has vertices Q(-4, -1), R(-4, -5), and S(-1, -1).

8. **SKETCH** Sketch both triangles on the coordinate plane.



9. **PROVE** Prove that  $\triangle NOP$  and  $\triangle QRS$  are congruent.

## Common Core Coach

## Developed Exclusively for the CCSS Your Instructional Anchor!



GET Coach GET Waggle GET U